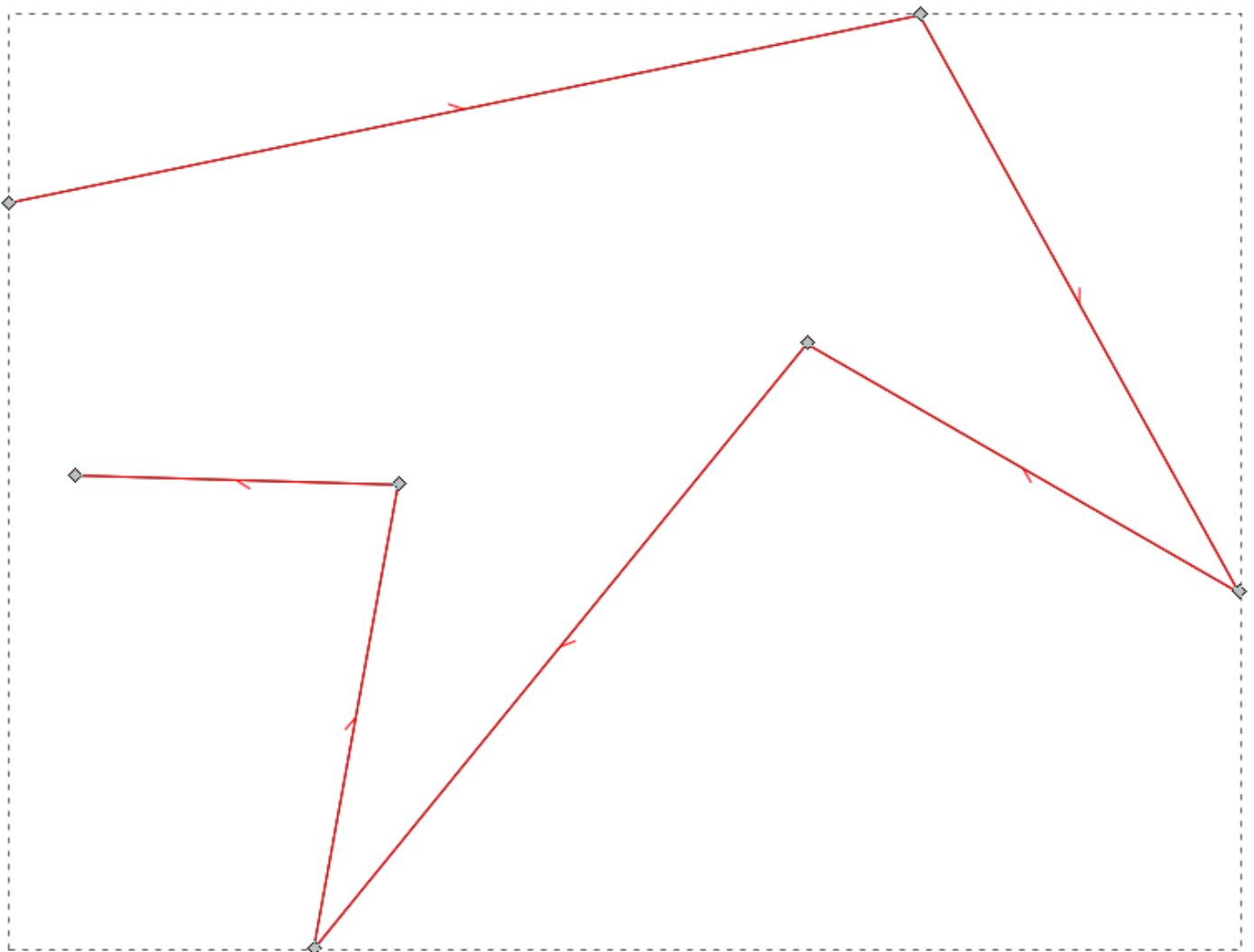
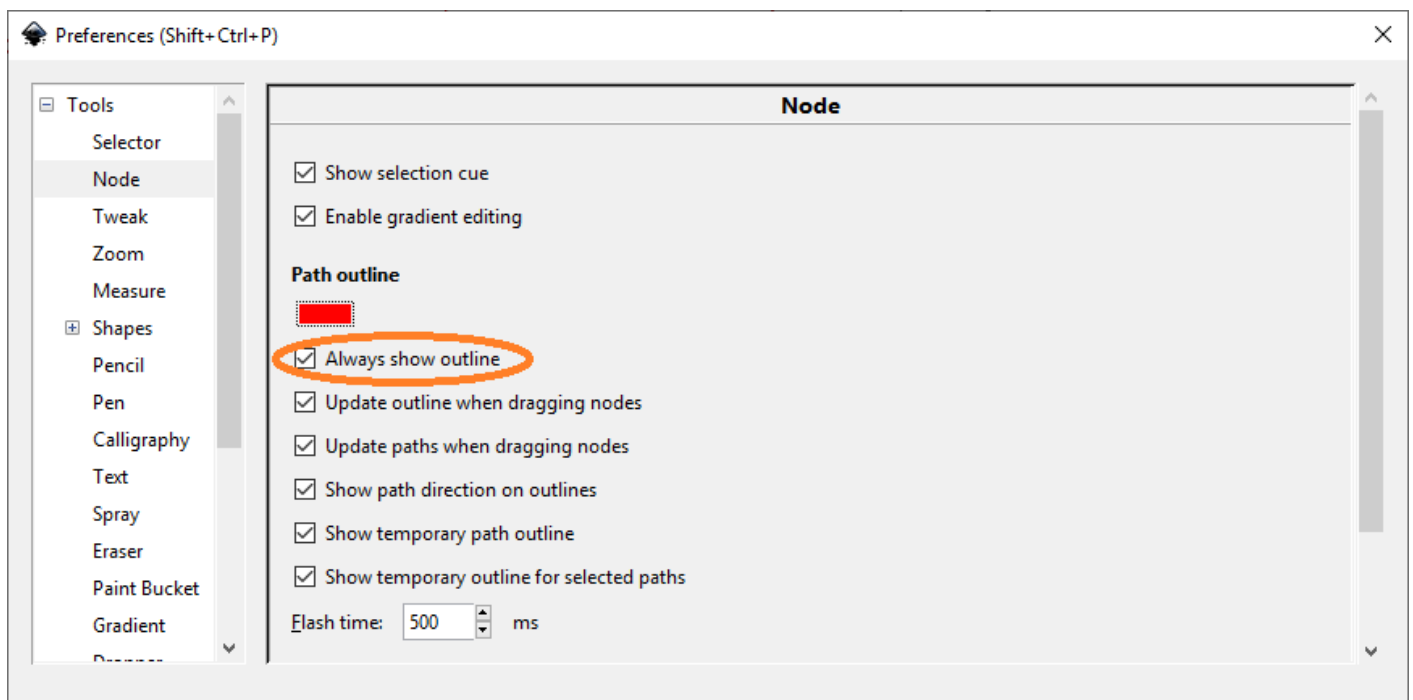



















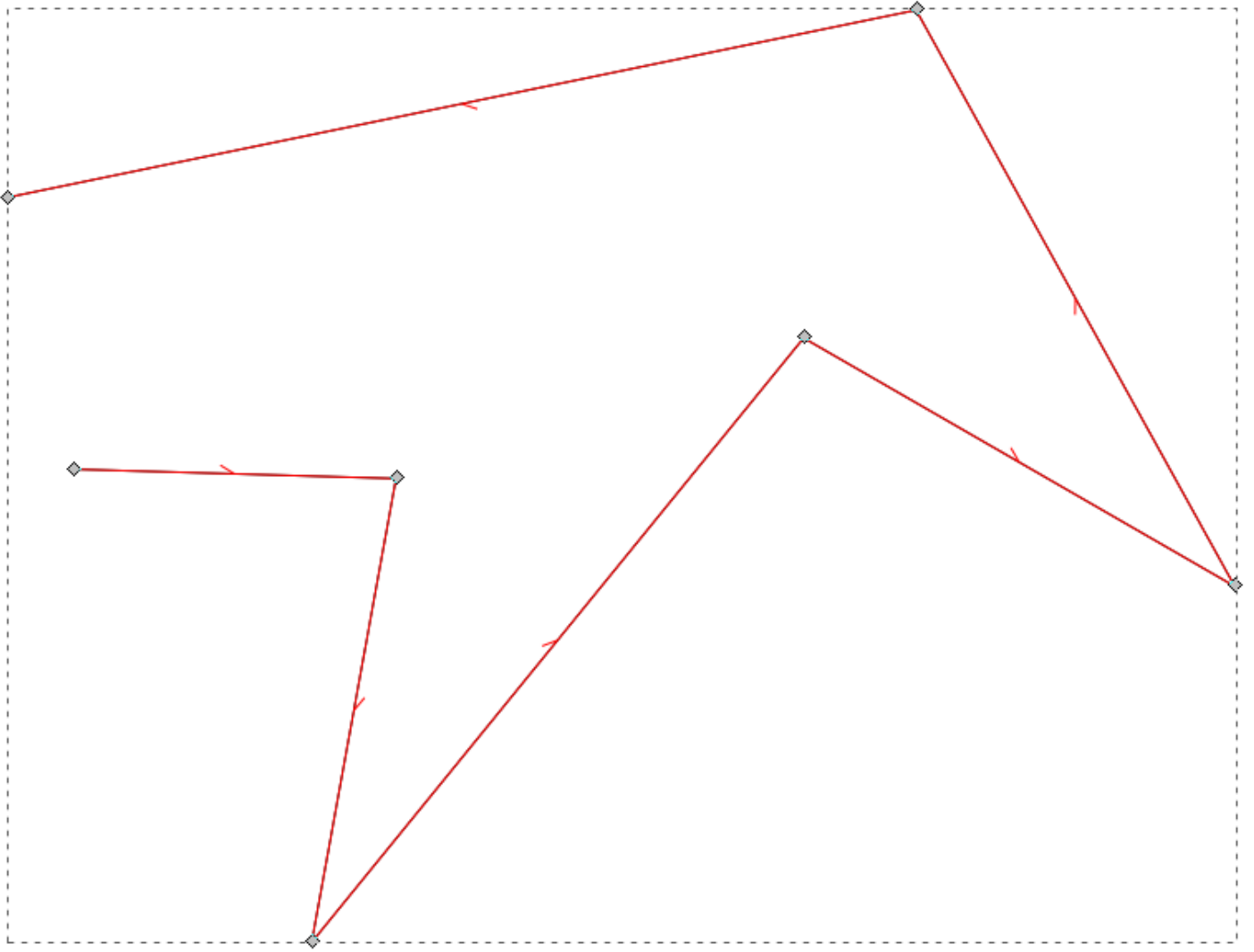


# Invert Path Direction



<u>P</u> ath	<u>T</u> ext	<u>F</u> ilters	<u>E</u> xtensions	<u>H</u> elp
 <u>O</u> bject to Path				Shift+Ctrl+C
 <u>S</u> troke to Path				Ctrl+Alt+C
 <u>T</u> race Bitmap...				Shift+Alt+B
 <u>T</u> race Pixel Art...				
 <u>U</u> nion				Ctrl++
 <u>D</u> ifference				Ctrl+-
 <u>I</u> ntersection				Ctrl+*
 <u>E</u> xclusion				Ctrl+^
 <u>D</u> ivision				Ctrl+/
 <u>C</u> ut <u>P</u> ath				Ctrl+Alt+/
 <u>C</u> ombine				Ctrl+K
 <u>B</u> reak <u>A</u> part				Shift+Ctrl+K
 <u>I</u> nset				Ctrl+(
 <u>O</u> tset				Ctrl+)
 <u>D</u> ynamic Offset				Ctrl+J
 <u>L</u> inked Offset				
 <u>S</u> implify				Ctrl+L
 <u>R</u> everse				
 <u>P</u> ath <u>E</u> ffects ...				Shift+Ctrl+7
<u>P</u> aste <u>P</u> ath <u>E</u> ffect				Ctrl+7
<u>R</u> emove <u>P</u> ath <u>E</u> ffect				



Version #1

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