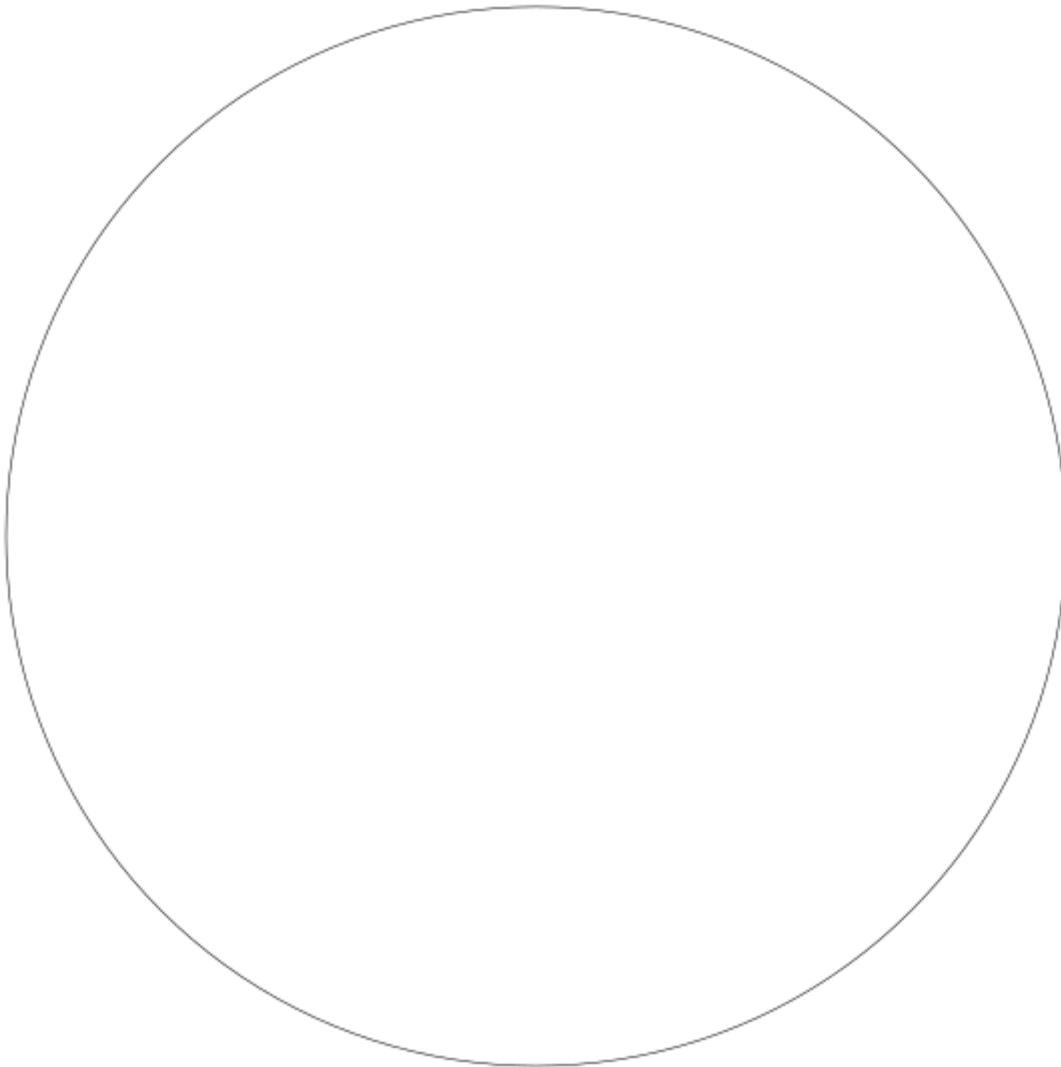



# Zigzag Nodes

Draw a path (circle in this example)



Add nodes to path to generate a good base

Modify Path → Add Nodes

 Add Nodes ×

Division method:

By max. segment length ▼

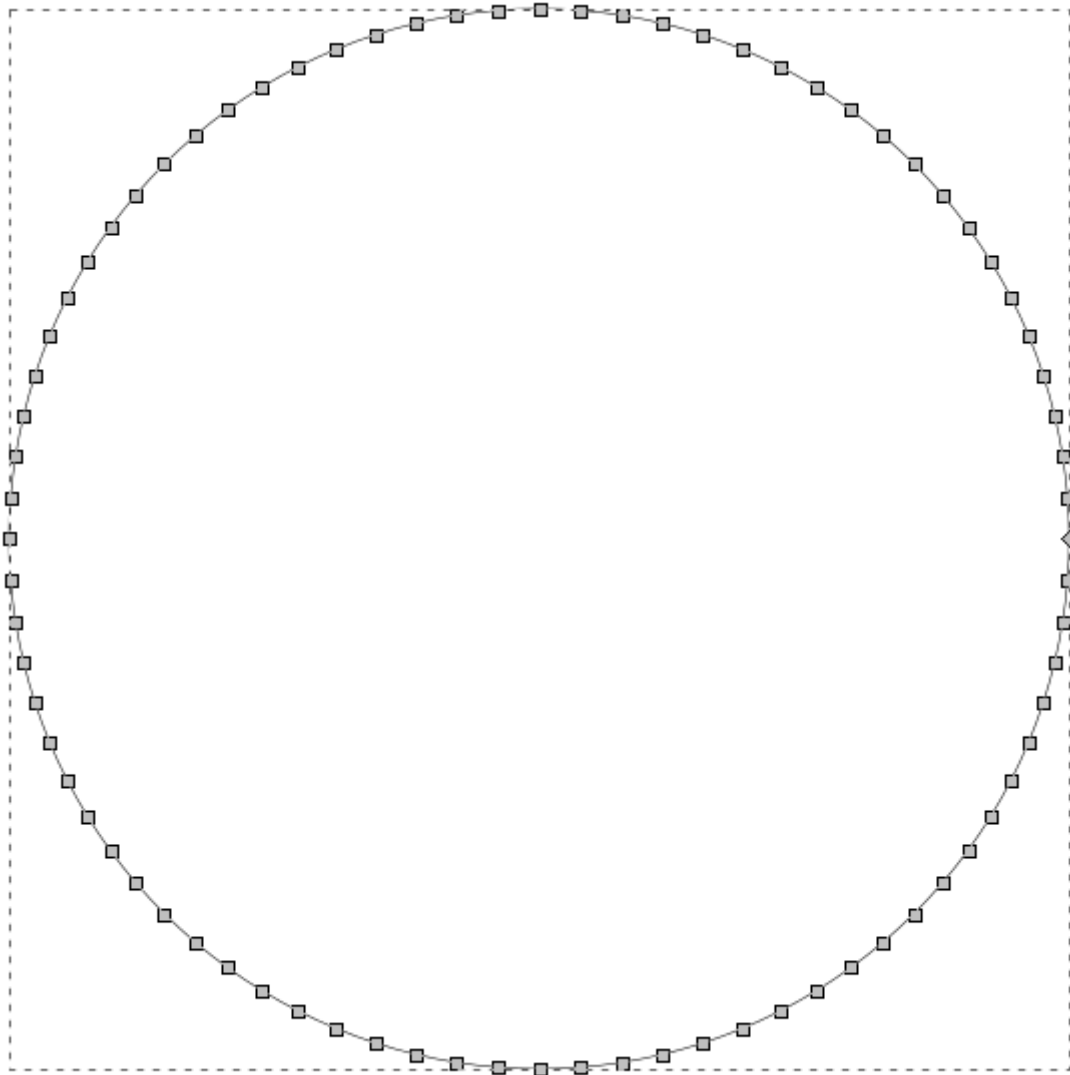
Maximum segment length (px):


2,0 ▲▼

Number of segments:

20 ▲▼

Close Apply



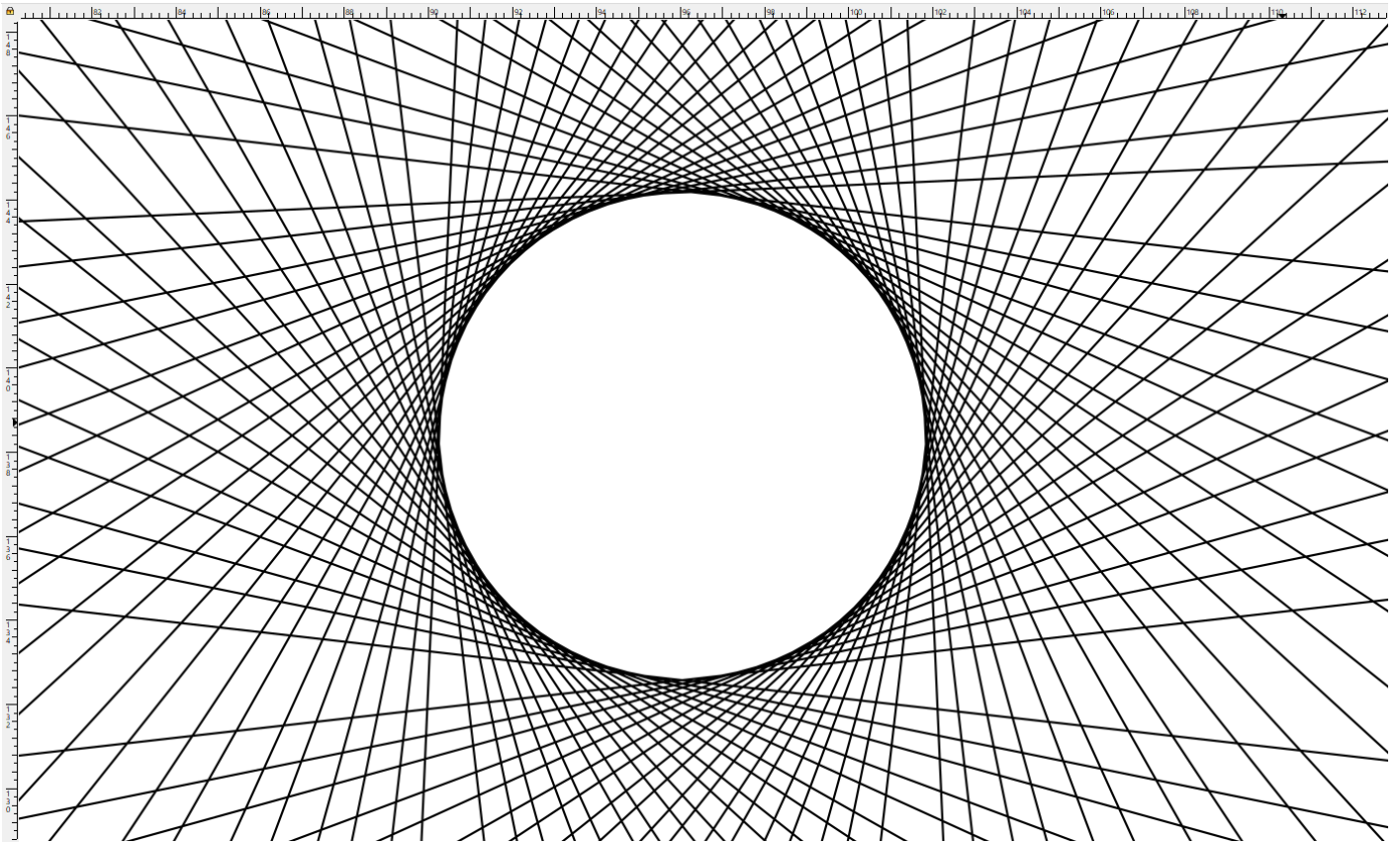
 Zigzag nodes ×

This effect shifts the nodes of the selected path alternately.

Maximum displacement, px

☐ Live preview

Close Apply



Version #1

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