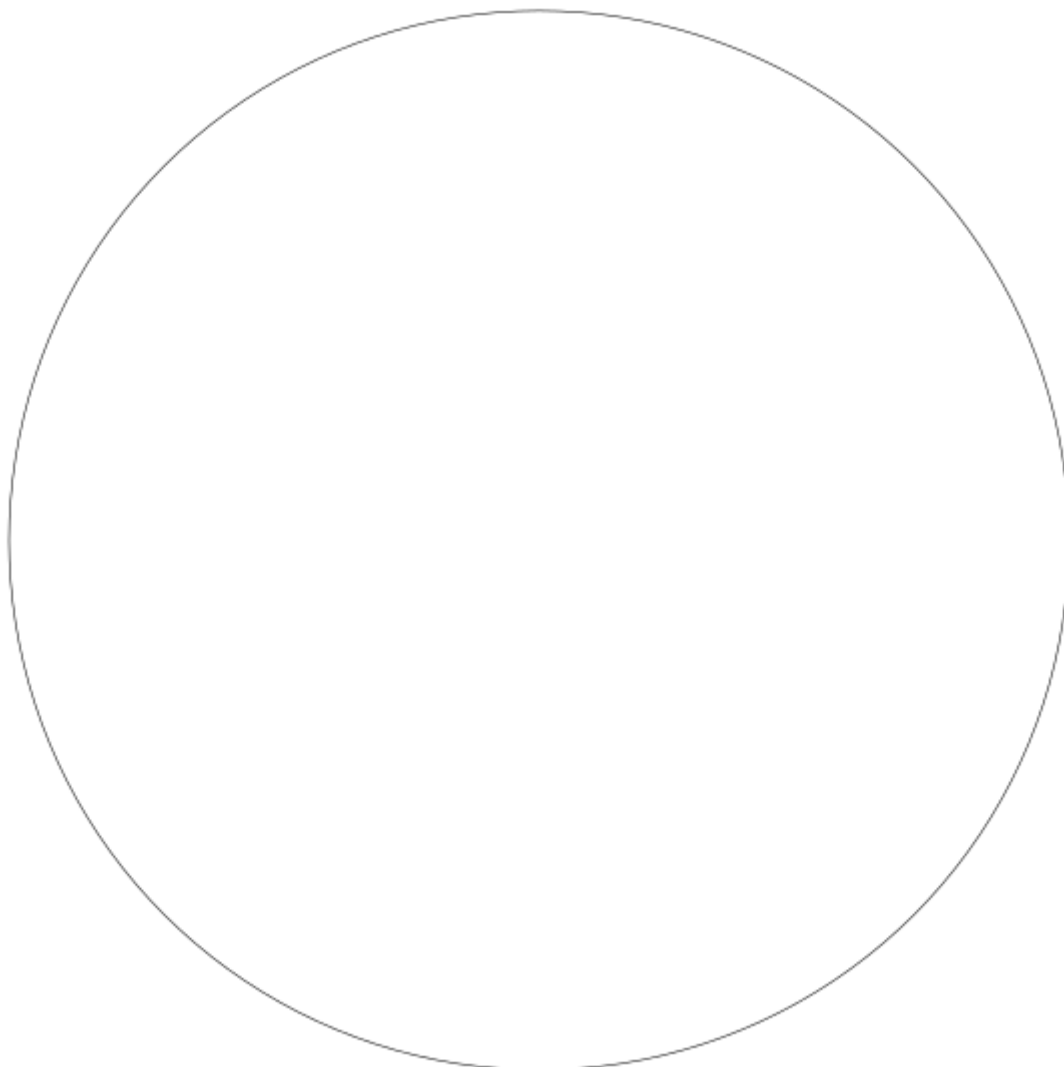


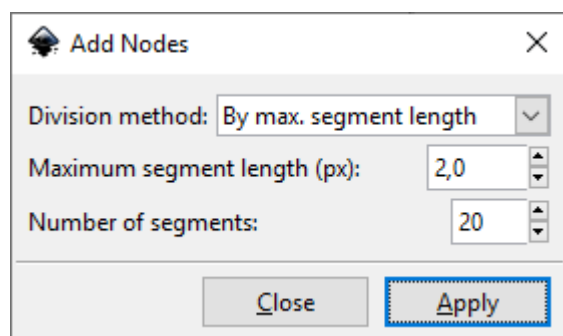
Zigzag Nodes

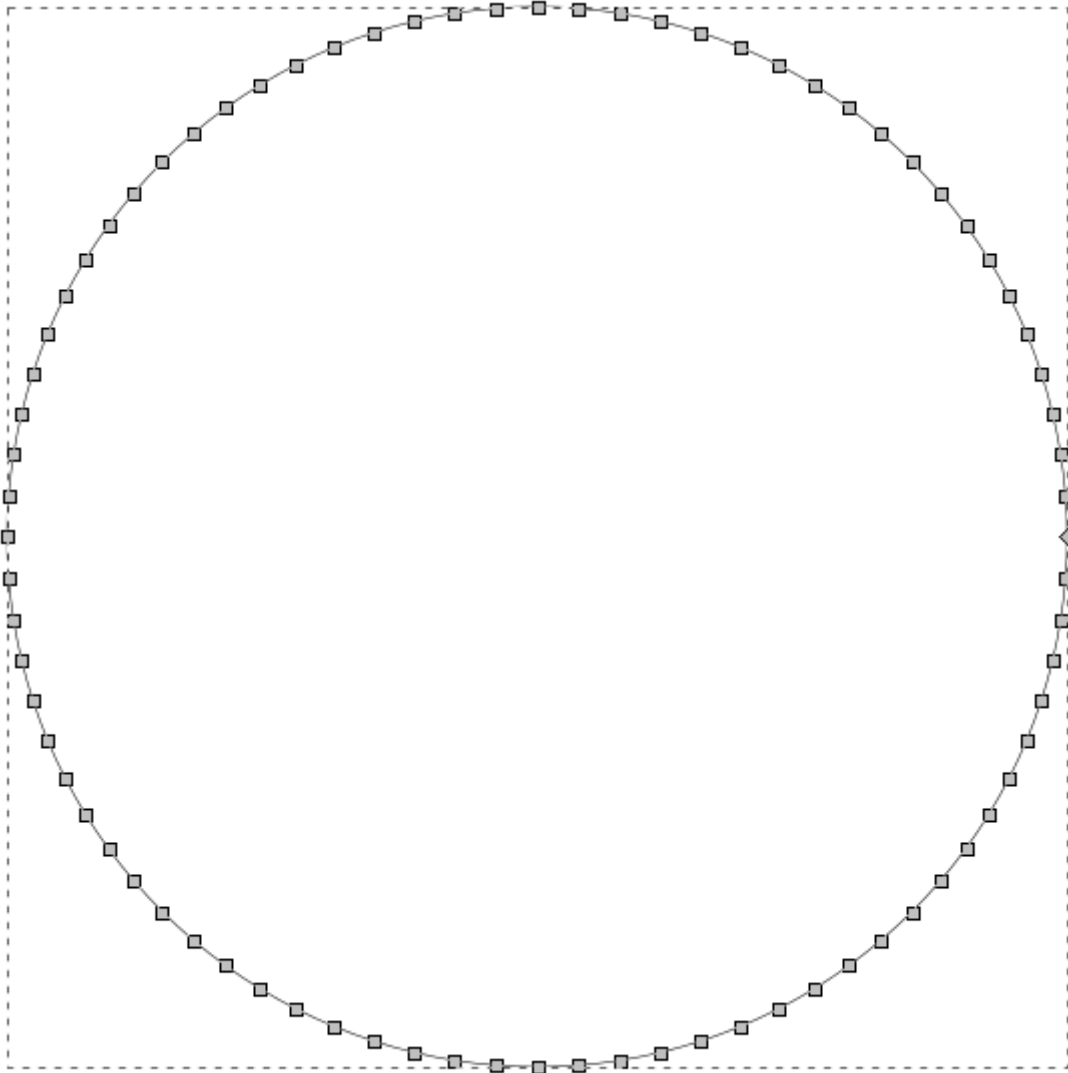
Draw a path (circle in this example)




Add nodes to path to generate a good base

Modify Path → Add Nodes



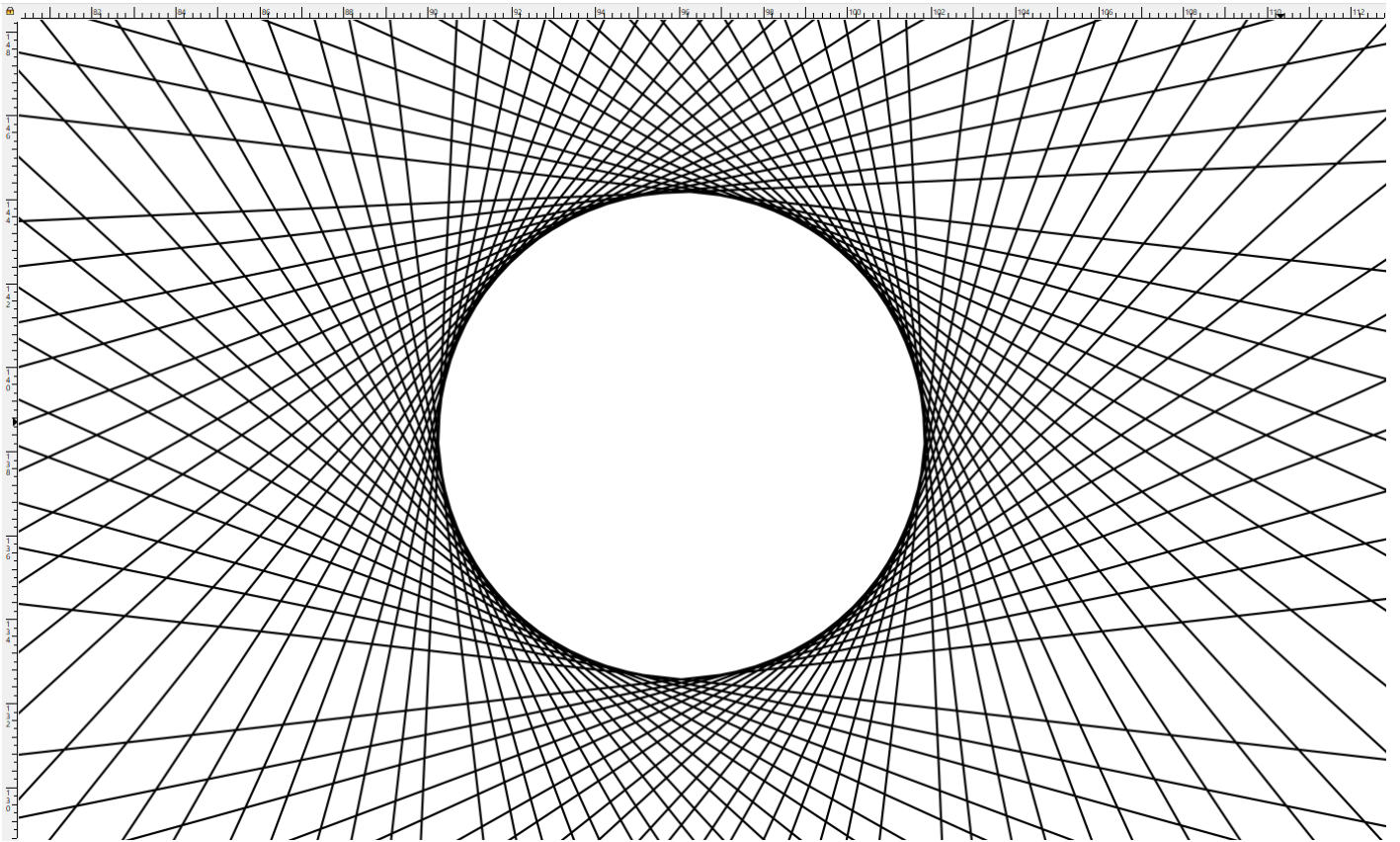


 Zigzag nodes ✕

This effect shifts the nodes of the selected path alternately.

Maximum displacement, px

Live preview



Version #1

Erstellt: 2025-05-24 21:16:43 CEST von Mario Voigt

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