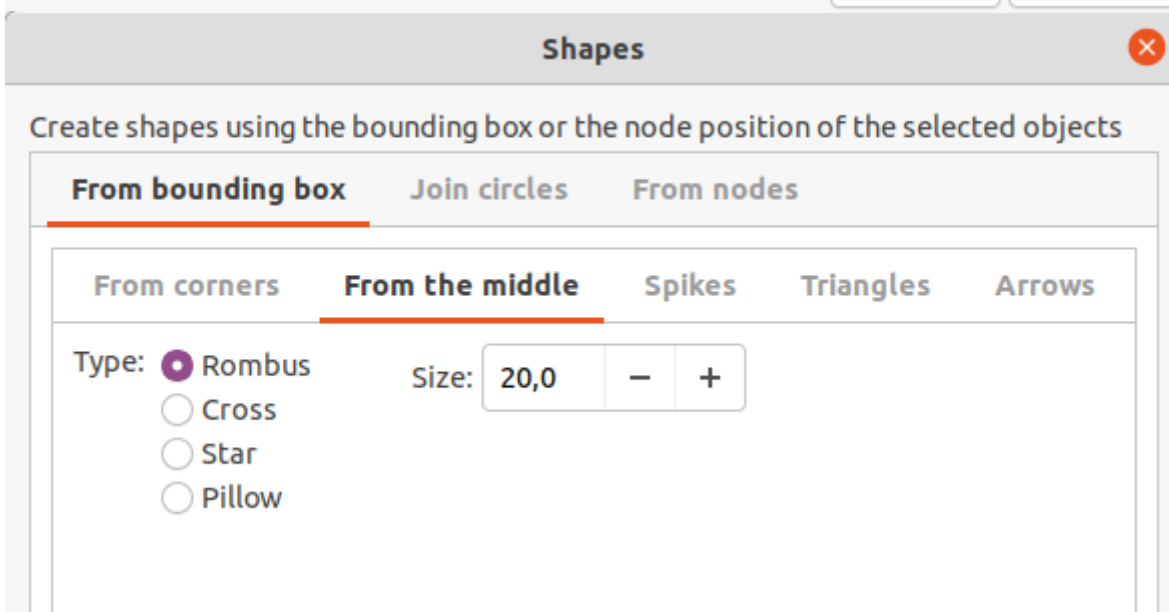
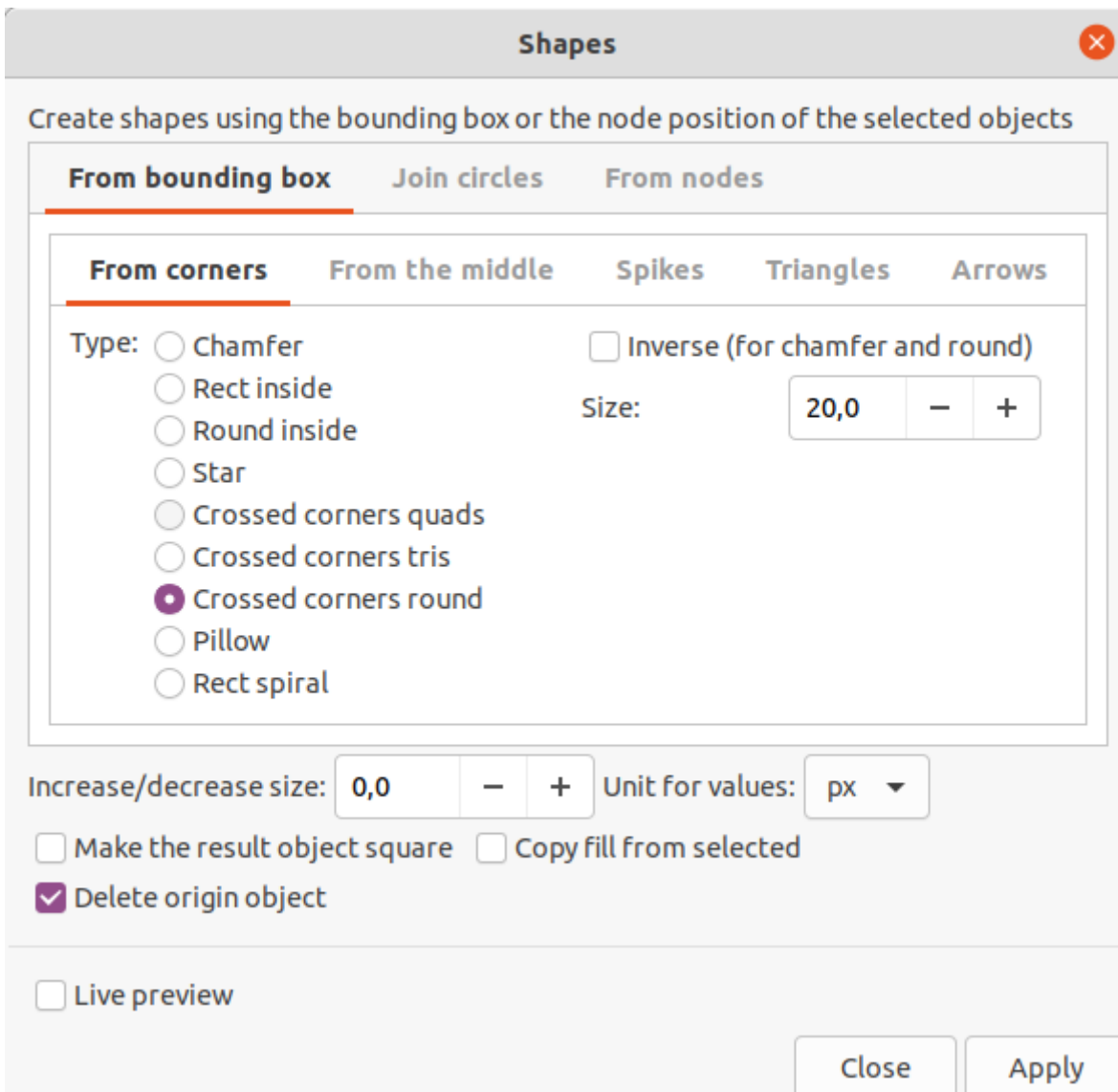


Shapes

Source of documentation: <https://www.arakne.es/en/inkscape-1-0-shapes-extension-new-version/>

This plugin works for Object selection as well as Path selection



Shapes



Create shapes using the bounding box or the node position of the selected objects

From bounding box

Join circles

From nodes

From corners

From the middle

Spikes

Triangles

Arrows

Shape:

Rounded

Direction:

Outside

Size:

8,0

-

+

Top:

Outside

Distance:

1,9

-

+

Right:

Alternate

Height:

2,4

-

+

Bottom:

Outside

Left:

Alternate

Increase/decrease size:

0,0

-

+

Unit for values:

px

- Make the result object square Copy fill from selected
- Delete origin object

Live preview

Close

Apply

Shapes



Create shapes using the bounding box or the node position of the selected objects

From bounding box

Join circles

From nodes

From corners

From the middle

Spikes

Triangles

Arrows

Triangle type:

- Isosceles
- Equilateral
- Rectangle
- From 3 nodes: Inscribed triangle
- From 3 nodes: Inscribed circle
- From 3 nodes: Bounding circle

- Right side aligned
- Top side aligned

Increase/decrease size:

0,0

-

+

Unit for values:

px

- Make the result object square Copy fill from selected
- Delete origin object

Shapes



Create shapes using the bounding box or the node position of the selected objects

From bounding box

Join circles

From nodes

From corners

From the middle

Spikes

Triangles

Arrows

Arrow type:

Filled

Stick

Head width:

20,0

-

+

Head height:

40,0

-

+

Tail width:

10,0

-

+

Increase/decrease size:

0,0

-

+

Unit for values:

px



Make the result object square



Copy fill from selected

Delete origin object

Live preview

Close

Apply

Shapes



Create shapes using the bounding box or the node position of the selected objects

From bounding box

Join circles

From nodes

Function:

Rect



Join radius:

0,0

-

+

Increase/decrease size:

0,0

-

+

Unit for values:

px



Make the result object square



Copy fill from selected

Delete origin object

Shapes



Create shapes using the bounding box or the node position of the selected objects

From bounding box

Join circles

From nodes

Add:

Nodes coordinates ▾

Diameter/Side size: 3,0

-

+

Object ID

Position -

Horizontal:

Center ▾

Vertical:

Center ▾

Reduce size in Y axis (%):

0,0

-

+

Z-index by Y position

Font size (for numerate/coordinates):

10,0

-

+

Number of decimals (for coordinates):

6

-

+

Increase/decrease size:

0,0

-

+

Unit for values:

px ▾

Make the result object square

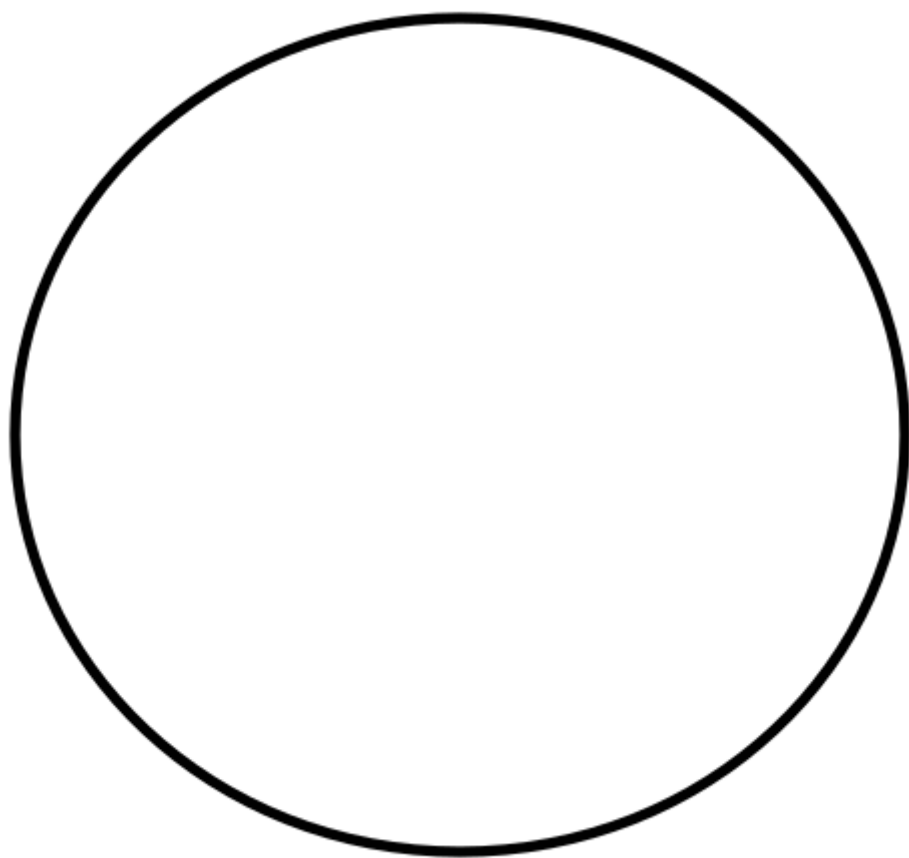
Copy fill from selected

Delete origin object

Live preview

Close

Apply



✕

Shapes

Create shapes using the bounding box or the node position of the selected objects

From bounding box Join circles From nodes

From corners From the middle Spikes Triangles Arrows

Shape:	<input type="text" value="Rounded"/>		Direction:	<input type="text" value="Outside"/>
Size:	<input type="text" value="8,0"/> - +		Top:	<input type="text" value="Outside"/>
Distance:	<input type="text" value="1,9"/> - +		Right:	<input type="text" value="Alternate"/>
Height:	<input style="border: 2px solid #000;" type="text" value="2,4"/> - +		Bottom:	<input type="text" value="Outside"/>
			Left:	<input type="text" value="Alternate"/>

Increase/decrease size: - + Unit for values:

Make the result object square Copy fill from selected

Delete origin object

Live preview

Version #2

Erstellt: 2025-05-24 21:29:14 CEST von Mario Voigt

Zuletzt aktualisiert: 2025-05-30 14:52:16 CEST von Mario Voigt