

Rotations - Minimum Bounding Box Area / Minimum Width / Find All Optimal

There are three extension from <https://github.com/hobzcalvin/LaserPrep> which allow optimal rotation according to width or bounding box.

Rotate for Minimum Width

Helpful when trying to nest objects, this extension rotates all selected objects to minimize their width.

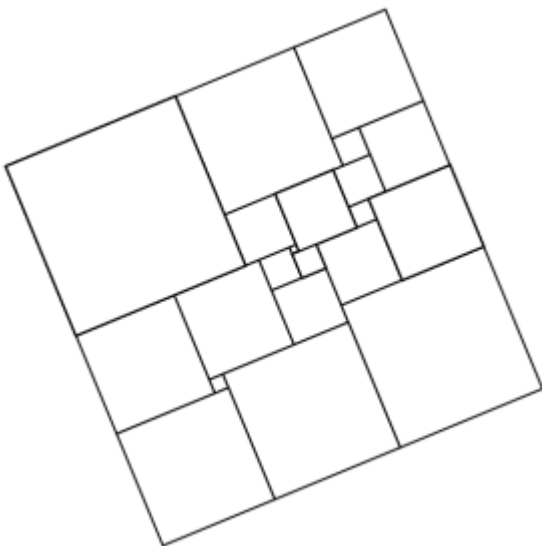
Rotate for Minimum Bounding Box Area

Similarly, this rotates all selected objects to minimize the area of their bounding boxes.

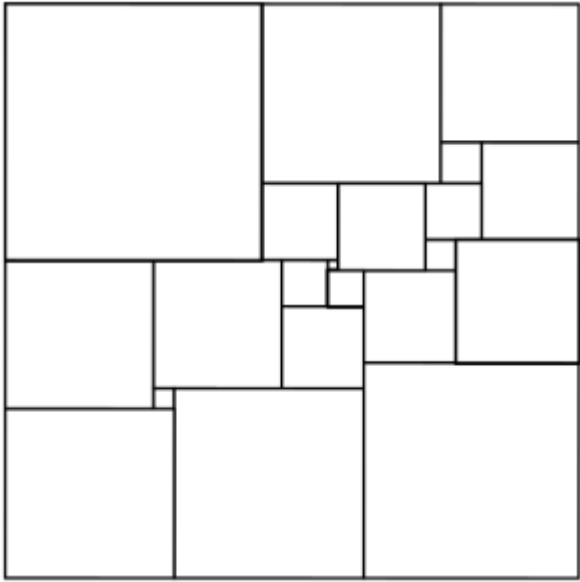
Find All Optimal Rotations

This rotates the selected objects to minimize the width and area of their bounding boxes. If these are optimized at different angles, the objects are duplicated and rotated accordingly.

Having some rotated object(s)



Run the extension



Version #1

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