

Line Merging (Combine Paths)

Merge lines whose endings and starts overlap or are very close. By default, *linemerge* considers both directions of a stroke. If there is no additional start of a stroke within the provided tolerance, it also checks for ending points of strokes and uses them in reverse. You can use the *--no-flip* to disable this reversing behaviour and preserve the stroke direction from the input. By default, gaps of maximum 0.05mm are considered for merging. Also check out [vptype Free Mode](https://vptype.readthedocs.io/en/stable/reference.html#linemerge) which can do the same and more.

See <https://vptype.readthedocs.io/en/stable/reference.html#linemerge>

Similar extension to [Chain Paths](#), [Join Paths / Create Tabs And Dimples](#), [Close Paths](#)

Similar to default function "Path → Combine" (CTRL + K)

inverted function is [Split All](#)

Warning: Can mess your paths because it does not delete overlapping duplicate line segments!

Line Merging

Free Mode Entries

General Settings

About

Merge lines whose endings and starts overlap or are very close.

tolerance (mm)

0,500

—

+

☐ no flip

☐ Live preview

Close

Apply

Line Merging

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tolerance (mm)

0,500

—

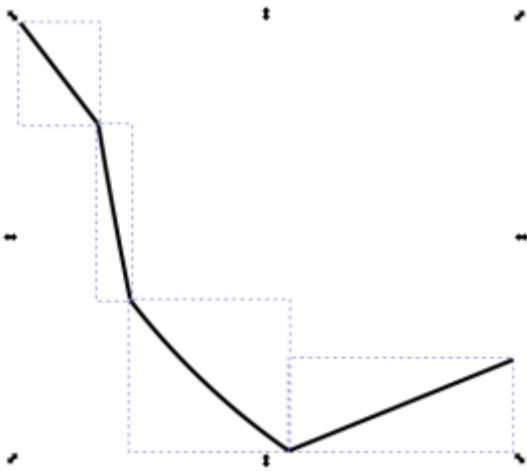
+

☐ no flip

General Settings

☒ Flatten bezier curves to polylines

Draw some paths and attach the path node ends with each other



Run the extension and get the result



Version #2

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