

Delaunay Triangulation

 Delaunay Triangulation ×

Options **Advanced** Help

☐ Support concavity and holes

☐ Use furthest-site triangulation

Object type to generate

Triangles ▼

Fill color source

Same as first object selected ▼

Stroke color source

Same as first object selected ▼

☐ Live preview

Close

Apply

 Delaunay Triangulation ×

Options **Advanced** Help

qhull options

Qbb Qc Qz Q12

If "Support concavity" is enabled on the Options tab, "QJ" will be prepended to the qhull options listed above. The default options are "Qbb Qc Qz Q12". The following website describes the available options.

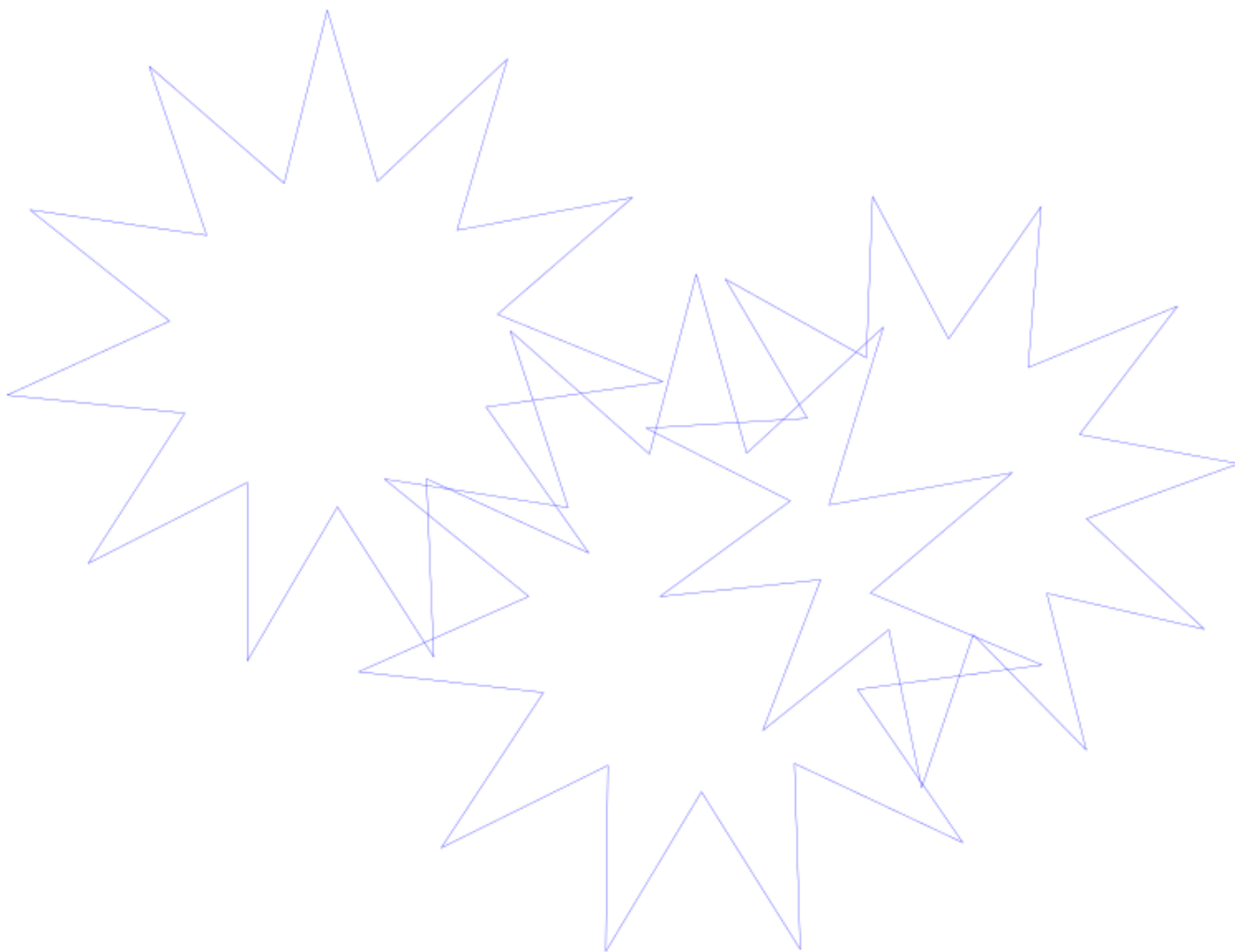
<http://www.qhull.org/html/qhull.htm#options>

☐ Live preview

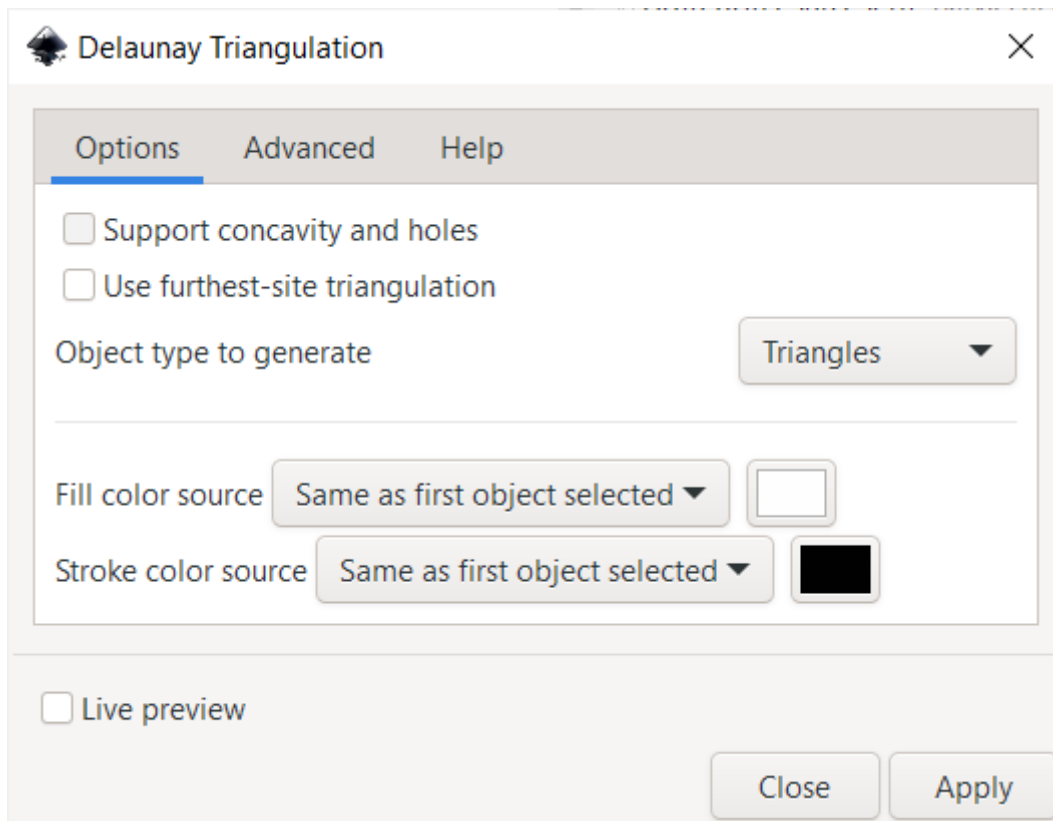
Close

Apply

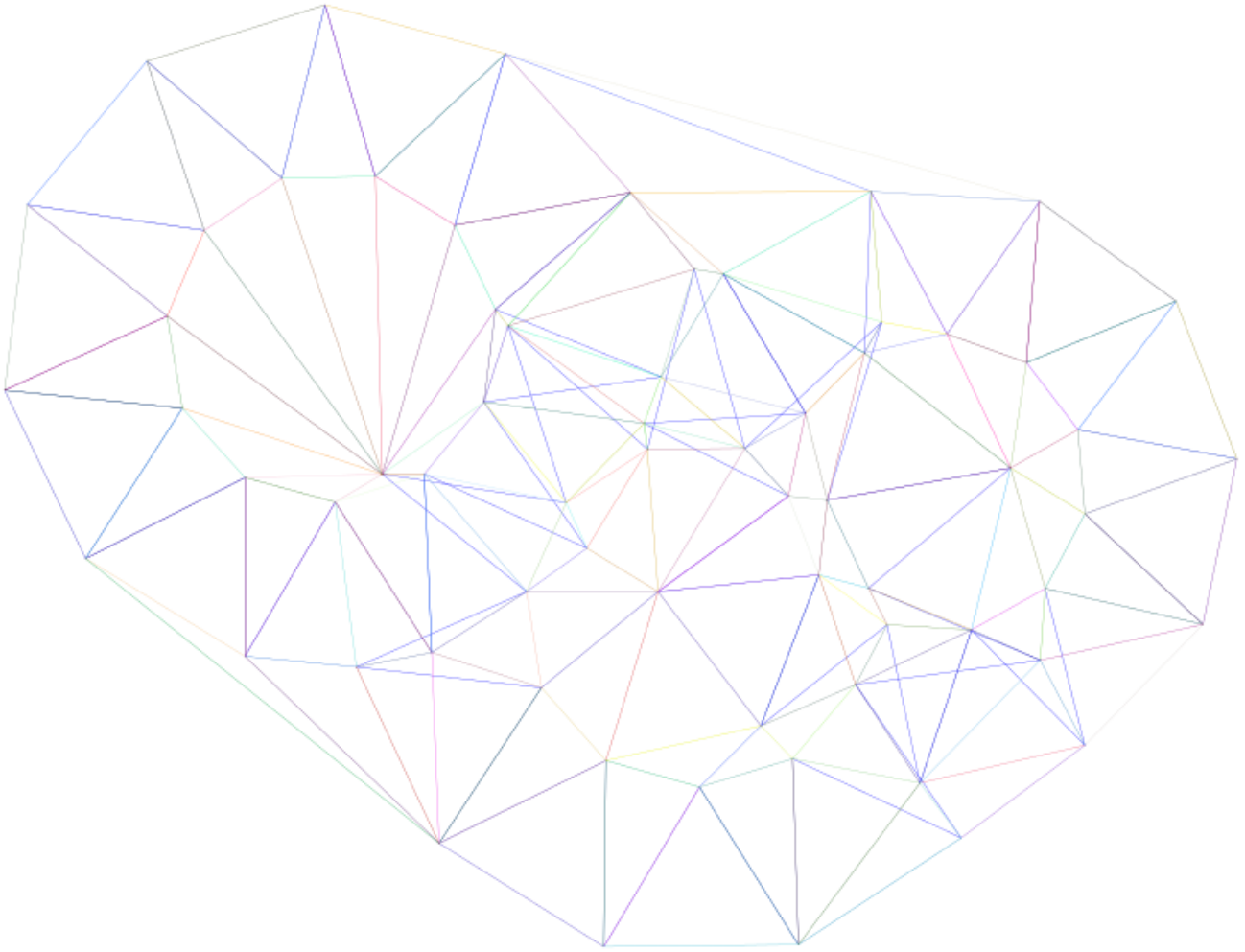
Draw some paths



Apply extension



The result



Version #1

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